

**Frobozz Magic Grommet  
Company Infotater replica**

# Hello, Sorcerer!

Due to popular demand by your colleagues, we proudly present this Do-It-Yourself kit. This kit allows you to assemble an Infotater that contains the information in the "*Field Guide to the Creatures of Frobozz*".

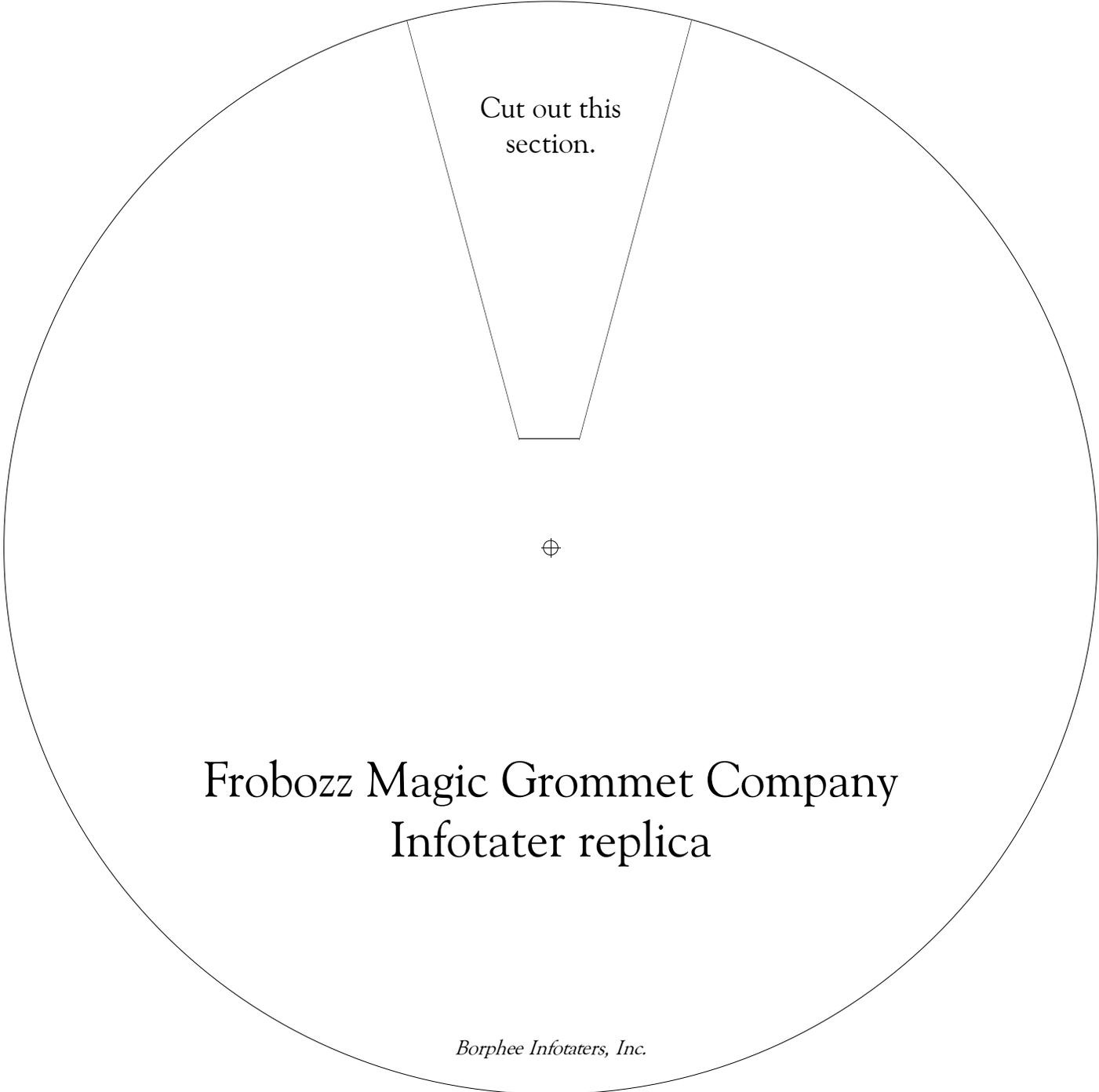
Each Infotater is assembled from one Selection Wheel and one Data Wheel. We have provided both Wheels in a "plain" and "fancy" version, allowing you to mix and match the versions to suit your taste.

## Directions:

1. Print these pages onto a sturdy material such as bleached grueskin or card-stock.
2. Cut along black lines and remove marked section.
3. Use center circle and crosshairs to align Selection Wheel and Data Wheel when fastening them together.

## Options:

1. If the Wheels are printed onto lightweight paper, lamination will both protect them and aid in their operation.
2. Reinforce the area around the center circles. We recommend one of the fine products from the Frobozz Magic Grommet Company. Oh, oops. They're out of business, which is why we had to publish the "*Field Guide to the Creatures of Frobozz*" in the first place.



Cut out this  
section.

Frobozz Magic Grommet Company  
Infotater replica

*Borphee Infotaters, Inc.*

Selection Wheel #1

# BLOODWORM

Bloodworms live in shallow underground pools of water and are often mistaken for mossy boulders. Their pointy, retractable fangs can extend up to 32 inches during an attack. They are repelled by the smell of boiled chives; always carry some if venturing near known bloodworm spawning grounds.

Bloodworms are usually white and gray and black and red and black.

# BROGMOID

In rare cases, these squat creatures can achieve the intelligence level of a three-year-old human. Domesticated brogmoids are tame and can even be taught to perform simple tasks. In the wild, they can be seen in huge packs sorting through rock piles for edible rocks.

Brogmoids (which live considerably longer in captivity) are red and purple and red and black and purple.

# DORN

The deadly dorn best should be avoided at all costs—it can paralyze its victim with a single glare from three feet for young beatlings in crags and shadows.

According to the last words of dying explorers, dorns are gray and purple and black and gray and white.

# DRYAD

Dryads, also known as tree sprites, are beautiful and shy. Many never leave the shade of the tree they were born under. If coaxed, dryads can reveal the location of forest treasures.

They are only dangerous in large numbers, and then only if threatened. (Angered dryads have been known to crush attackers under tons of rose petals.)

When awake, dryads are black and gray and white and red and red.

# GRUE

The grue is a sinister, lurking presence in the dark places of the earth. Its favorite diet is Enclanterns, but its insatiable appetite is tempered by its fear of light. No grue has ever been seen by the light of day, and few believe that grues to roll some jaws to tell.

They normally inhabit woods out or enchanted beyond their turf, even in purple and gray and red and white and gray and Gray.

# HELLHOUND

When you spot a hellhound, run in the other direction as fast as you can! Hellhounds are fast, fierce and capable of devouring a human 12 times their size in 3/2 seconds.

They rarely venture beyond their turf, even in purple and gray and red and white and gray and Gray.

# KOBOLD

Kobolds are very capable fighters. If attacked, they will fight back any way. They look very similar to the less aggressive paskalds, but can be easily identified because their middle toe is slightly shorter than the toes that flank it.

Kobolds live in small tribes in caverns or in very dark forests and are red and purple and black and purple and red.

# YIPPLE

The yipple is a master of disguise, able to alter form to match its surroundings. If disturbed in the wild, some yipples may bite. They make wonderful pets, but should never be allowed to rest in the cookie jar if guests are expected.

Yipples are violently allergic to many kinds of animal wastes. When placed on a plain white tablecloth, yipples become gray and purple and white and purple and black.

# SURMIN

From their malodorous breath to their lice-ridden fur, surmins are utterly repulsive creatures. If they get close enough, they can bore their victims to death by reciting Greater Borphee County Penal Codes. A newly shaved surmin is black and black and purple and black and black.

# ROTRGRUB

Less than an inch long, the rotrgrub lies waiting in food. Once ingested, the rotrgrub heads straight for its victim's brain and begins feeding. Rotgrub death is excruciatingly painful and lasts years before a welcome demise. They are totally impervious to all forms of magic, and, even worse, smell like very old cheese. A common house rotrgrub is gray and red and gray and purple and red.

# ORC

Once a fearsome race of warriors, the Orcs were civilized by their fondness for computerized adventure games. Although a small segment (the Orcs of Zork) prefer adventures, the vast majority of Orcs enjoy graphic interactive fiction. In the reflected light of a CRT screen, Orcs appear to be red and gray and purple and black and black and purple.

# NABIZ

Nabiz are mostly mouth, which is their enemy's weakest point when attacking. Contrary to folklore, they cannot fly, but they can leap tremendous distances. Nabiz are repulsed by the color blue, which explains in adventurers' garb. Nabiz are purple and black and black and purple and red.



Cut out this  
section.



Frobozz Magic Grommet Company  
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*Borphee Infotaters, Inc.*

Selection Wheel #2

# BLOODWORM

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Bloodworms are usually white and gray and black and red and black.

# BROGMOID

In rare cases, these squat creatures can achieve the intelligence level of a three-year-old human. Domesticated brogmoids are tame and can even be taught to perform simple tasks. In the wild, they can be seen in huge packs sorting through rock piles for edible rocks.

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When awake, dryads are black and gray and white and red and red.

# GRUE

The grue is a sinister, lurking presence in the dark places of the earth. Its favorite diet is Enchantments, but its insatiable appetite is tempered by its fear of light. No grue has ever been seen by the light of day, and few have survived its fearful jaws to tell the tale. Toxicologists believe that grues are black and black and red and purple.

Helldounds are purple and gray and red and Gray.

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